



## FALL CLASSIC

### Rules & Expectations

Prep for teams/coaches:

- Coaches **MUST** confirm ALL numbers on the scoresheet provided by Victory Basketball prior to the start of the game. The scoresheet is the official “book.”
- Coaches must bring a med kit to all games. Bumps and bruises will happen. At a minimum, ice packs, band aids, tape and gauze.
- Coaches must have a copy of their roster (printed or digital) at all times including player name, number and grade. This will help keep scorekeeping efficient and games on schedule.
- Games will not start before the scheduled time without the consent of both teams’ head coaches.
- 2-minute warm-up period before the game and a 2-minute halftime. Please arrive 20 minutes before your scheduled game.
- Each team is responsible to bring basketballs, including one that may be designated as a “game ball.”

Officials will select the best “game ball.”

- Home teams - First team listed on the schedule and must provide a SCOREKEEPER.
- Away teams - Second team listed on the schedule and will provide a CLOCK KEEPER.

Rosters:

#### Admission to games

Admission is CASHLESS.

- E-tickets may be purchased via online at 1812 Sports and Entertainment on Victory Basketball’s Fall Classic link.
- E-tickets will be shown at the gym entrance (digital or paper) for entry. Bracelets will be provided once a valid e-ticket is confirmed at the door.
- Cost: \$ 10 for 1-day pass (adults and children 12 and over); \$12 for two day pass or \$15 for family weekend pass (tickets for up to 4 family members/adults and children 12 and over); Children 12 and under are FREE!

# Game rules

**THE FINALS FOR EACH DIVISION WILL USE THE ELAM ENDING RULES; THEY ARE LISTED IN BOLD UNDERNEATH. ALL OTHER GAMES WILL FOLLOW NYS HIGH SCHOOL PUBLIC RULES!**

## **ELAM ENDING RULES FOR THE CHAMPIONSHIP GAMES OF EACH DIVISION**

- **Eight points will be added to the leading team's score to set the target score. So if the score is 88-80 at the first dead ball with under 4 minutes left in the game, we will set the target score at 96. The first team to reach the target score wins. The time will be turned off at the first dead ball under four minutes.**
- **If either team commits a non-shooting foul, the team with possession gets one free throw and retains possession by taking the ball out of bounds on the sideline.**
- **Shooting fouls will remain the same, two free throws awarded to the shooter who was fouled on a two point attempt and three free throws on a three point attempt. Teams that are in the double bonus, 10 team fouls, will shoot two free throws.**

## **OTHER GAME RULES!**

- Two 18-minute running clock halves.
- Clock stops in the last 2 minutes of each half. Clock will run in the 2nd half anytime the lead is 20 points or more. Once the lead is under 20 points, stop time resumes.
  - Additionally, no pressing is allowed if the lead is 20 points or greater
- Girls and Boys games will have a 10-second backcourt violation.
- Timeouts - Each team gets 2 per game (30 seconds each). Teams will get 1 timeout in overtime. Timeouts will NOT carry over.
- Fouls - On the 7th foul in each half, the opposing will shoot 1-and-1. On the 10th foul, and each additional foul, the opposing team will shoot 2 free throws.
- Players will be disqualified once they have committed their 5th foul.
- All non-shooting fouls in the last minute of the game will result in a 1 and 1, unless the team who committed the foul has 10 team fouls then the double bonus will be shot.
- Technical fouls: These are an automatic 2 points and possession.
- Overtime: 2 minutes with stop time. After 1 overtime, the first team to score 1 point wins the game.
- In all other situations, NYS Public High School rules will be applied.

## **Officials:**

- Our officials are certified and professional. Most officiate at the Modified, JV, and Varsity levels. Please be respectful and patient as they do their best to support our event.
- Do not “ride” the officials. If you would like clarification on a call/rule, be respectful.
- Disrespect will not be tolerated. Yelling and screaming at officials will not be allowed. This event is about player and team development and having fun playing the sport.
- The site supervisor will not intervene unless there is an issue of safety or unwanted behavior.
- Any coach or player receiving two technical fouls will be ejected from the game.
- Any coach ejected from the game must also leave the facility.
- Any coach or player ejected from a game will be suspended from playing their next game. However, all further disciplinary action will be determined by the site director including banning a player or coach for the remainder of the weekend.
- Any spectator that is removed from the facility will be banned for the remainder of the weekend. Victory Basketball expects all players, coaches, parents, spectators, and staff to act in an appropriate manner. If a situation arises, Victory staff may remove any person from the site for any reason.
- In the situation of a physical altercation, any player who leaves the bench to participate is ejected and suspended for the following game. Additionally, if a player initiates or participates in a physical altercation, they are ejected and suspended for the following game. Lastly, in the occasion where a team with multiple players engage in a physical altercation, the initiating team will forfeit the current game and be suspended for the following game.
- Victory’s site supervisor/director will have final discretion in all rulings.
- There will be zero tolerance for any coaches, players, fans and participants who disrespect others supporting this event. Coaches are responsible for the conduct of players and fans on and off the court.
- Victory Athletics is not responsible for any lost or stolen items at this event. Please respect the facilities at Carthage Central!